



Online and Offline Research

 **Step:** Three - Explore more!

 **Time:** 45 min (requires group work in advance)

 **Space and materials:**

- Room that allows sitting in a circle.

 **Description of the tool**

The group of participants has already selected an issue to work on during *Global Leaders Simulation*. This tool will support them in researching it further.

1. Divide the participants into groups of 3-4 people with the task to get as much information as possible on the selected issue. They should have at least 1 or 2 weeks to do their research. Half of the teams are allowed to use the Internet, while the other half is not.
2. After the groups have conducted their research, ask them to present their findings (ask the teams presenting later only to provide information which has not been mentioned yet by the other teams).
3. Then debrief using the following exemplary questions:
 - What have you learnt from your own research and the research of the others?
 - Which teams had more difficult tasks – the ones researching online or the ones researching offline?
 - Was there a difference between the information found online and offline? What was it and why?
 - What is our usual way of searching for information? Are there any problematic aspects of our usual way and what?